

TOWN OF HARWINTON
SPECIAL MEETING of the RECREATION COMMISSION
TUESDAY, FEBRUARY 15, 2022
HARWINTON TOWN HALL

Members Present: Michael Flowers, Wayne Delmonte, Brian Kelleher, Bruce Wilcox

Also Present:

Suzanne Stich, Parks & Recreation Director, Michael Beaudwin, Jeff Hemingway, Michael Zaba

Meeting called to order at 6:00 pm by Chairman, Michael Flowers.

Spring Sports Field Use

Baseball: Michael Beaudwin from HYSA and Jeff Hemingway from Burlington Harwinton Little League were invited to discuss field use for spring baseball. The youth baseball program for Harwinton residents is now part of the Burlington Harwinton Little League program, which falls into category 'C' of the Facility & Field Use Policies, since it is comprised of less than 85% Harwinton residents.

It was agreed to consider the teams with 85% or more members (T-Ball & A) in category 'B', allowing them to play & practice at the Complex at no charge.

The fee for category 'C' is \$25/hour, but the Commission is willing to negotiate a seasonal fee. If 7 teams each use a field 1 day/week (game or practice) for 2 hours for a 10 week season the total fee is \$3,500.

The Commission will reduce that to a seasonal rate of \$1,500 to cover the anticipated cost of materials for the season's field maintenance.

The Commission would like Harwinton residents to have the opportunity to play on fields in their town.

Lacrosse: Spartan Youth Lacrosse has made a preliminary request for use of an additional field for their growing program. They would like to have some time on Field #7 in addition to Field #6.

Priority will be given to HYSA soccer for use of Field #7; we are waiting for the field requests. If Field #3 is not needed for soccer, that may work for Spartan Lax.

They have also requested permission to construct a "wall ball" near Field #6 to be used for practice. More information regarding the specifics of construction are needed before a decision can be reached.

Meeting Adjourned at 8:09 pm

Respectfully submitted,
Suzanne R. Stich

